

## CHAPTER 3 OPERATION

This chapter contains operating information for the PDP-8/I and the ASR33 Teletypewriter. Operating information for the peripheral input/output devices is contained in their respective manuals.

### 3.1 CONTROLS AND INDICATORS

The following subparagraphs contain detailed information regarding the controls and indicators of the PDP-8/I and the ASR33 Teletypewriter.

#### 3.1.1 Computer

Figure 3-1 shows the location of the PDP-8/I controls and indicators. Although not marked on the front panel, register bits are numbered from left to right starting with zero. Therefore the most significant (leftmost) bit in the program

counter (PC) is identified as PC00, and the least (rightmost) significant bit is identified as PC11. Table 3-1 contains a listing of the PDP-8/I controls and indicators within their functions. The PDP-8/I controls (except the power and panel lock switches) are of two types: butterfly switches, and momentary-contact switches. The butterfly switches are considered to be in their zero or off-state when the top half of the butterfly is fully depressed, and are considered to be in their one or on state when the bottom half of the butterfly is depressed. The momentary-contact switches include the Start, Exam, Load Add, Cont, Dep and Stop switches. These switches (except Dep) are actuated when the bottom half is fully depressed. The Dep switch is the reverse of the above. Indicators are considered to be in their on or one state when they are lit, and in their off or zero state when not lit.

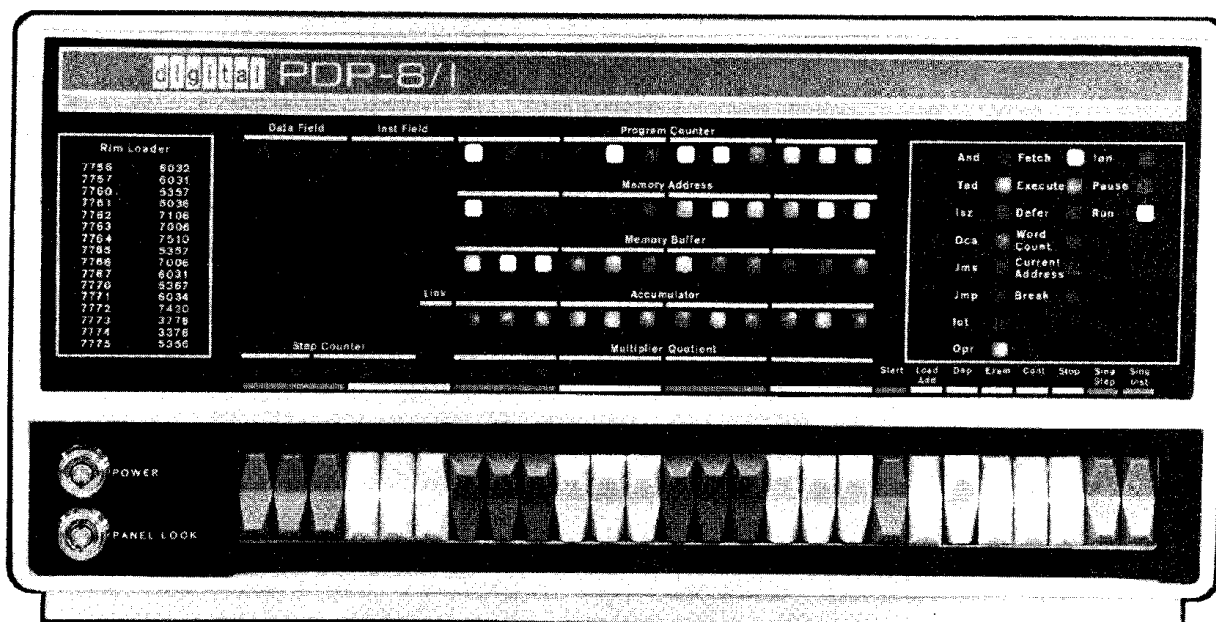


Figure 3-1 PDP-8/I Front Panel

Table 3-1  
Computer Controls And Indicators

Control or Indicator	Function
Panel Lock key switch	When turned clockwise, this key-operated switch disables all controls except the Switch Register switches on the operator console. In this condition, inadvertent key operation cannot disturb the program. The program can, however, monitor the content of SR by execution of the OSR instruction.
Power key switch	This key-operated switch controls application of primary power to the computer. When this switch is turned clockwise, primary power is applied.
Start key	Starts the program by turning off the program interrupt circuits clearing the AC and L, setting the Fetch state, and starts the central processor.
Load Add key	This key transfers the content of SR into PC, the content of INST FIELD * switches into IF, the content of the DATA FIELD * switches into DF, and clears the major state flip-flops.
Dep key	This key transfers the content of SR into MB and core memory at the address specified by the current content of PC. The major state flip-flops are cleared. The contents of PC is then incremented by one to allow storing of information in sequential core memory addresses by repeated operation of the Dep key.
Exam key	This key transfers the content of core memory at the address specified by the content of PC, into the MB. The content of the PC is then incremented by one to allow examination of the contents of sequential core memory addresses by repeated operation of the Exam key. The major state flip-flop register cleared. The MA indicates the address of the data in the MB.
Cont key	This key sets the RUN flip-flop to continue the program in the state and instruction designated by the lighted console indicators, at the address currently specified by the PC if key SS is not on.
Stop key	Causes the RUN flip-flop to be cleared at the end of the instruction in progress at the time the key is pressed.
Sing Step key	This key causes the RUN flip-flop to be cleared to disable the timing circuits at the end of one cycle of operation. Thereafter, repeated operation of the Cont key steps the program one cycle at a time so that the operator can observe the contents of registers in each major state.

\* Activated only on systems containing the MC8/I, Memory Extension Control option.

Table 3-1  
Operator Console Controls And Indicators (Cont)

Control or Indicator	Function
Sing Inst key	This key allows execution of one instruction. When the computer is started by pressing the Start or Cont key, the Sing Inst key causes the RUN flip-flop to be cleared at the end of the last cycle of the current instruction. Thereafter, repeated operation of the Cont key steps the program one instruction at a time.
Switch Register switches	Provide a means of manually setting a 12-bit word into the machine. Load the content of this register into PC by pressing the Load Add key or load the content into the MB and core memory by the Dep key. Under program control, the OSR and LAS instructions can set the content of SR into AC.
Data Field indicators and switches *	The indicators denote the content of the data field register (DF), and the switches serve as an extension of SR to load DF by means of the Load Add key. DF determines the core memory field of data storage and retrieval.
Inst Field indicators and switches *	The indicators denote the content of the instruction field register (IF), and the switches serve as an extension of SR to load the IF by means of the Load Add key. IF determines the core memory field from which instructions are to be taken.
<u>Register Indicators</u>	
Program Counter indicators	The PC contains the location of the next instruction to be performed.
Memory Address indicators	Indicate the content of MA. Usually, the contents of MA denote the core memory address of the word currently or previously read or written. After operation either the Dep or Exam key, the contents of MA indicate the core memory address just examined or deposited into.
Memory Buffer indicators	Indicates the content of MB. Usually, the contents of MB designate the word just written at the core memory address in MA.
Accumulator	Indicates the content of AC.
Link	Indicates the content of L.
Multiplier Quotient	Indicates the content of the multiplier quotient (MQ). MQ holds the multiplier at the beginning of a multiplication and holds the least-significant half of the product at the conclusion. It holds the least-significant half of the dividend at the start of division and holds the quotient at the conclusion.

\* Activated only on systems containing the MC8/I, Memory Extension Control option.

Table 3-1  
Operator Console Controls And Indicators (Cont)

Control or Indicator	Function
<u>Major State Indicators</u>	
Fetch	Indicates that the processor is currently performing or has performed a Fetch cycle.
Execute	Indicates that the processor is currently performing or has performed an Execute cycle.
Defer	Indicates that the processor is currently performing or has performed a Defer cycle.
Word Count	Indicates that the processor is currently performing or has performed a Word Count cycle.
Current Address	Indicates that the processor is currently performing or has performed a Current Address cycle.
Break	Indicates that the processor is currently performing or has performed a Break cycle.
<u>Miscellaneous Indicators</u>	
Ion	Indicates the 1 status of the INT.ENABLE flip-flop. When lit, the interrupt control is enabled for information exchange with an I/O device.
Pause	Indicates the 1 status of the PAUSE flip-flop when lit. The PAUSE flip-flop is set for 2.75 $\mu$ s by any IOT instruction that requires generation of IOP pulses or by any EAE instruction ** that require shifting of information.
Run	Indicates the 1 status of the RUN flip-flop. When lit, the internal timing circuits are enabled and the machine performs instructions.
<u>Instruction Indicators</u>	
And	Indicates that the processor is currently performing or has performed an And instruction.
Tad	Indicates that the processor is currently performing or has performed a Tad instruction.

\*\* Activated only on systems containing the KE8I, Extended Arithmetic Element option.

Table 3-1  
Operator Console Controls And Indicators (Cont)

Control or Indicator	Function
<u>Instruction Indicators</u>	
Isz	Indicates that the processor is currently performing or has performed an Isz instruction.
Dca	Indicates that the processor is currently performing or has performed a Dca instruction.
Jms	Indicates that the processor is currently performing or has performed a Jms instruction.
Jmp	Indicates that the processor is currently performing or has performed a Jmp instruction.
Iot	Indicates that the processor is currently performing or has performed an Iot instruction.
Opr	Indicates that the processor is currently performing or has performed an Opr instruction.

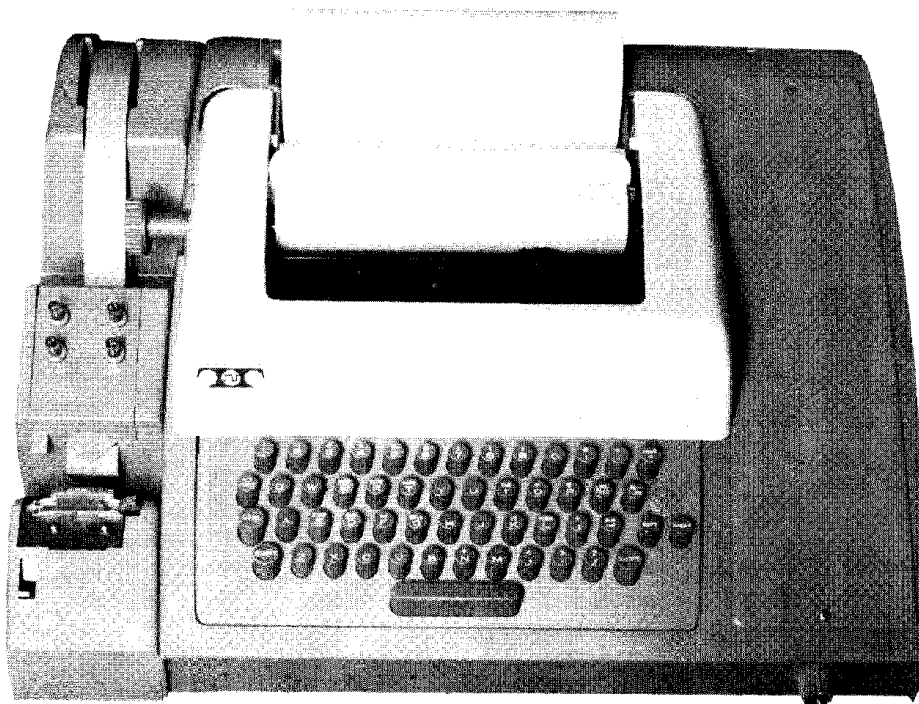


Figure 3-2 Teletype Model ASR33 Console